

## **SPECIFICATION AMENDMENT**

**[0002]** Please substitute paragraph [0019] with the following:

**[0019]** FIG. 2 illustrates one of many possible media processing environments 200 such as a component object-based multimedia framework in which the storage, transmission, and/or presentation of media content may take place. Likewise, FIG. 2 illustrates one of many possible media processing environments 200 in which various implementations of an object selection module, may be employed, as will now be discussed.

**[0003]** Please substitute paragraph [0032] with the following:

**[0032]** As shown, the media processing module 202 includes a number of components including an object selection module 214 and a component pipeline 220, such as a component object-based pipeline. As noted above, the object selection module 214 operates, in conjunction with the lookup module 210, to select appropriate source objects for accessing media content. As shown in Fig. 2, the object selection module 214 maintains one or more byte stream handler lists 215 and one or more scheme handler lists 217. The operations of the object selection module 214 are described in detail below.